

SMGs & SHOTGUNS

SMGs	TL	Weapon	Damage	Type	Acc	Range		Weight	RoF	Shots	ST	Bulk	Rcl	Cost
SMG 9mm	7	Calico M960	3d-1	pi	4	160	1900	4.5/2.5	13	50	10†	-4	2	1200
	7	Scorpio VZ83	2d+2	pi	2	140	1700	2.5/1	14	20	12	-2	3	1200
	7	H&K MP5	3d-1	pi	4	160	1900	5.5/1.5	13	30	10†	-4	2	1200
	7	Mini - Uzi	2d+2	pi	2	140	1700	5/1.1	15	25	12	-3	3	900
	7	Walter PML	3d-1	pi	4	160	1900	6/1.5	9	32	10†	-4	3	1200
	6	H&K MP38	3d-1	pi	3	160	1900	8/1.5	8!	32	10†	-4	2	700
SMG .45 ACP	6	Thomson "Tommy Gun"	2d+1	pi+	3	190	1750	10/2.5	11	50	11†	-4	3	1500
	6	M3A1 "Grease Gun"	2d+1	pi+	3	190	1750	8/1.5	8!	30	11†	-4	3	1500
	7	Ingram M10	2d	pi+	2	160	1500	6/1.5	18	30	13	-3	3	1300
SS190	8	FN P90	3d+2	pi-	3	200	1800	5/1.5	15	50	8†	-3	2	2200

Shotguns	TL	Weapon	Damage	Type	Acc	Range		Weight	RoF	Shots	ST	Bulk	Rcl	Cost
Double shotgun	6	Winchester Sawed-off	1d+2	pi-	2	25	50	5/0.3	2×9	2	13	-4	1	300
	6	Beretta 470 Silverhawk	1d+1	pi-	3	50	125	6.5/0.3	2×9	2	10†	-5	1	350
Pump Shotgun	7	Benelli	1d+1	pi-	3	50	125	7/0.8	2×9	6*	10†	-5	1	400
	8	Beretta 1201FP Police	1d+1	pi-	3	50	125	5.7/0.8	2×9	6*	10†	-5	1	400
	7	Mossberg 590	1d+1	pi-	3	50	125	6.5/1.2	2×9	9*	10†	-5	1	450
Semi-auto and Auto Shotguns	8	Saiga	1d+1	pi-	3	50	125	7/1.2	3×9	8+1	10†	-5	1	1000
	8	H&K CAWS	1d+1	pi-	3	50	125	7.5/1.5	3×9	10+1	10†	-5	1	1200
	8	USAS 12	1d+1	pi-	3	50	125	11/3	4×9	20	11†	-5	1	2000
	8	Benelli M4	1d+1	pi-	3	50	125	7.5/0.8	3×9	6*	10†	-5	1	1500
	8	Jackhammer	1d+1	pi-	3	50	125	9/1.5	4×9	10	10†	-5	1	1800

(*): Reduce shotgun capacity by 1 if using 12G Magnum ammo.

For notes on RoF and ST, see GURPS 4ed p268-271